



# James Bouin

Game Designer

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## PROFILE

Hello! I'm a 23 year-old **Franco-British** designer living in Dundee (Scotland) where I graduated in summer 2021 from Abertay University with my **Game Design and Production** honours degree. I've recently finished working as a **Lead Designer** at **North Sea Games**, and am now looking for opportunities.

## SKILLS



UI/ UX DESIGN



PREVISUALISATION



LEVEL/ PUZZLE DESIGN



TEAMWORK/ COLLABORATION



BUILDING/ IMPLEMENTATION



GDD REDACTION



NATIVE



NATIVE



ADVANCED



INTERMEDIATE



UNREAL ENGINE



UNITY



ROBLOX STUDIO



BLENDER/ MAYA



PHOTOSHOP



G-SUITE

08/21 - 06/22

## DESIGN EXPERIENCE

**Lead Game Designer and Producer** at North Sea Games on the action game **Hidden Hunter**, which was selected by Roblox in their Accelerator program

09/17 - 07/21

## EDUCATION

**Bachelor of Arts with Honours** in Game Design and Production at *Abertay University*, Dundee, Scotland. I designed over **15** game concepts and prototypes.

05/17 - 08/21

## WORK EXPERIENCE

**Event host and animator** with Profil agency on 30+ missions, including team Lead on a VR Stand for two months at Disneyland Paris.

## HOBBIES

Since 2017, I play in and lead competitive **League of Legends** teams. I love **music**, going to the **gym** and **visiting** abandoned ruins.